

Topic: Lights, Camera, Action!

Story: The Three Little Pigs

Activity 1 – Story

Key areas of learning:

- Reading
- Role Play
- Social Interaction
- Communication
- Attention Skills

What you will need:

- Internet access on an iPad, Computer or Laptop
- Mirror
- Straw
- Sticks
- Bricks
- Glue

Keywords:

Blow, huff, puff, pig, wolf, stop, go

What to do:

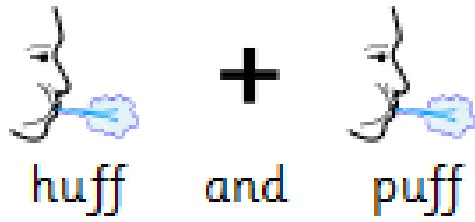
- Cut out attached masks of a pig and wolf (optional).
- Listen to 'The three little pigs story, which can be accessed on YouTube: <https://www.youtube.com/watch?v=dXemLZIXy3M>
- As you read through the story, encourage your child to turn pages, point to pictures and match them to the symbols on the communication board (attached).
- Pause at appropriate times during the story and encourage your child to find the matching mask, materials and symbols to that part of the story (support them to make a mini house with the straw, sticks and bricks).
- Support your child to look at themselves in mirror whilst wearing different masks and imitate the keywords, e.g. "blow", "huff" and "puff".

Extension:

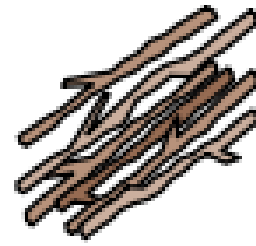
- Adapt the story to suit the likes, interests and abilities of your child.

Attachments:

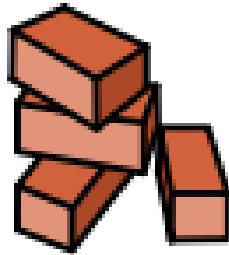
- Symbols (see below)
- Masks (see below)
- Communication Board (see below)



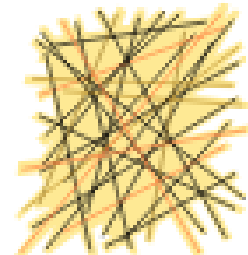
huff + and puff



sticks



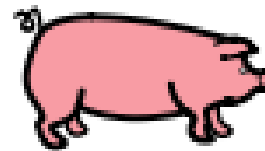
bricks



straws



wolf



pig

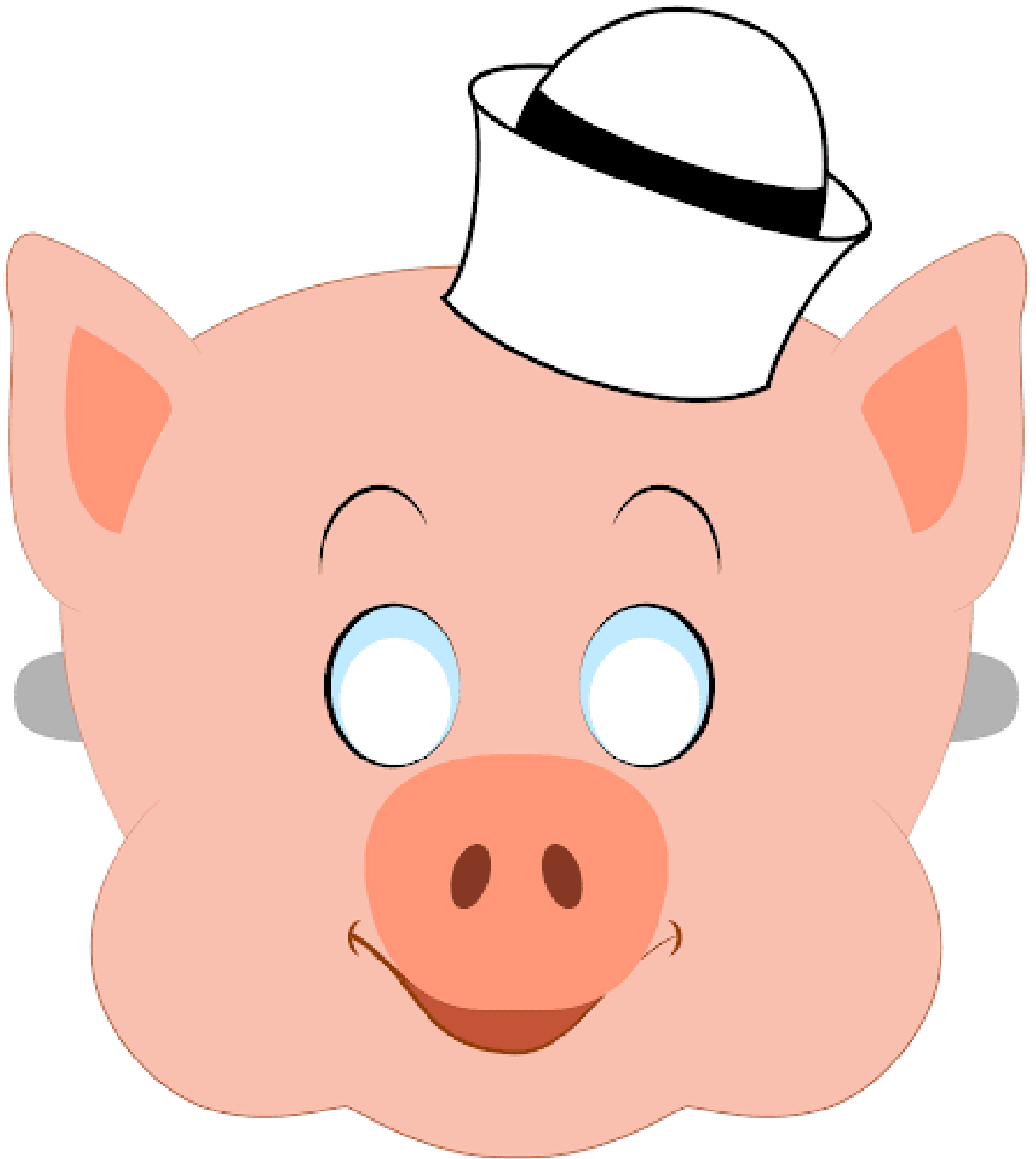


go

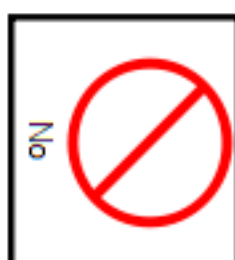
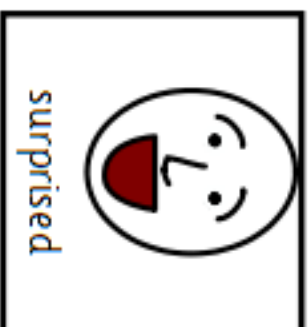
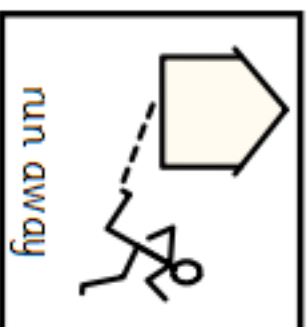
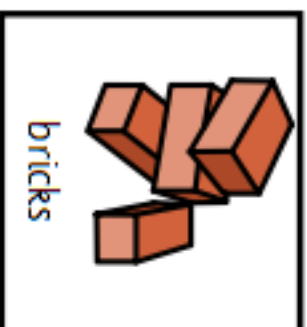
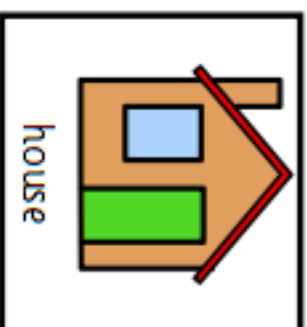
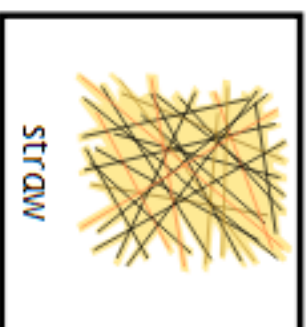
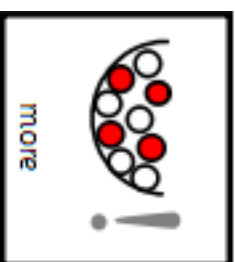
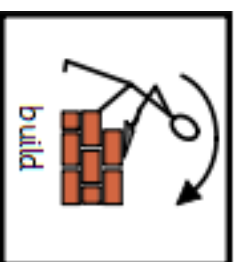
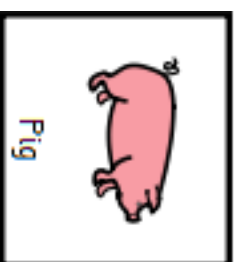


stop





3
 little
 pig



Activity 2 – Make a stick house

Key areas of learning:

- Creativity
- Independence skills
- Writing
- Fine motor skills

What you will need:

- Sticks
- Glue
- Scissors (optional)

Keywords:

Long, short, soft, hard

What to do:

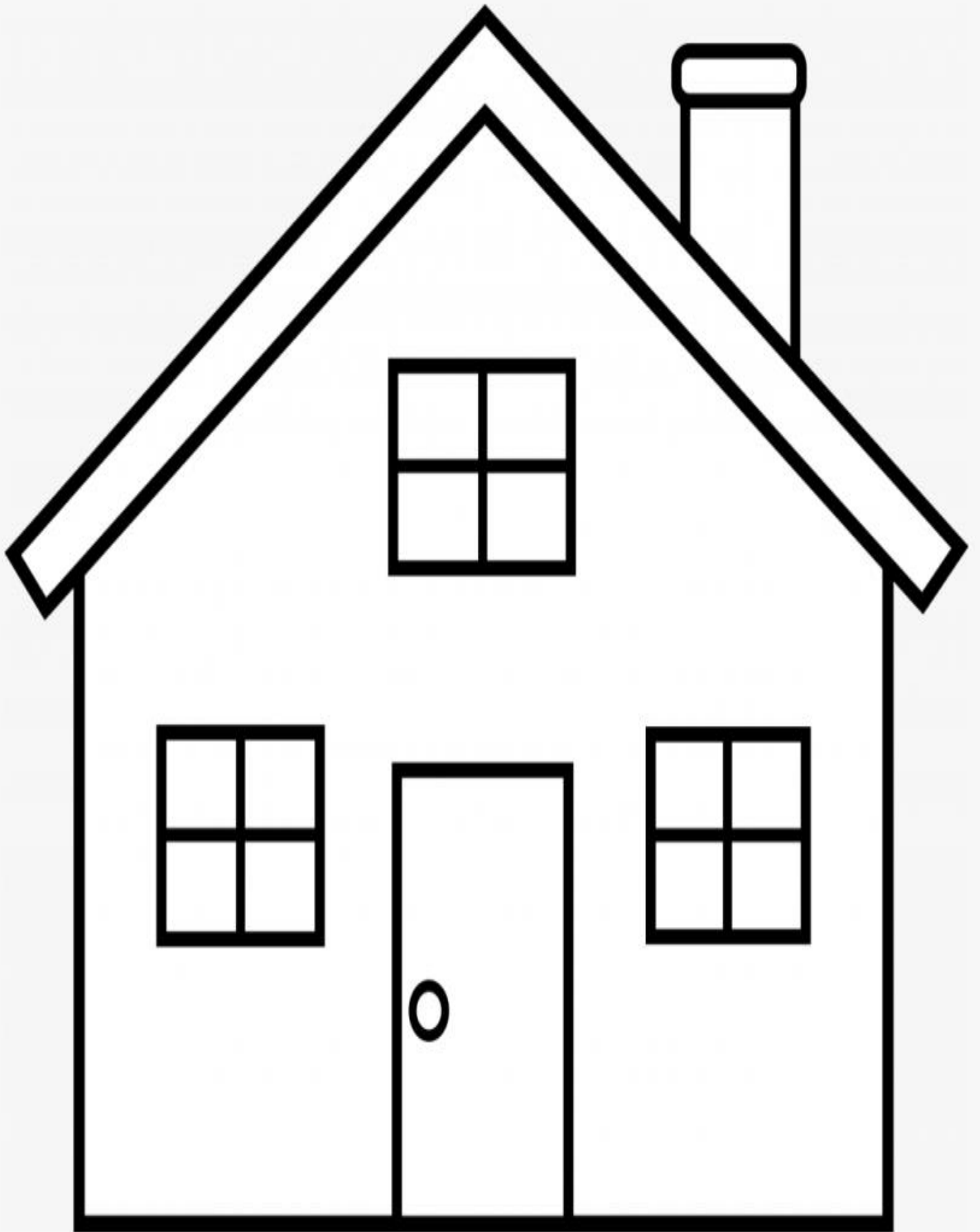
- Encourage your child to look in the garden or preferred outside area and find twigs/sticks to make their own stick house.
- Support child to identify what type of sticks they have found, are they long or short? What colour are they? Are they soft or hard? Use the attached symbols to aid communication.
- Print the attached house picture and support your child to glue the sticks onto the picture to make a stick house.
- Ask your child what sized sticks they will need to fit certain shapes; will the little window need a long or a short stick?

Extension:

- Use questioning to develop this activity further. Ask questions such “what do you have to do to this house to knock it down?”
- Further develop the fine motor skills by making a stick house from the sticks the child has found, encourage them to copy the picture of the house attached.
- Encourage pupils to communicate what they have done using the attached commenting board, e.g. “I found sticks in the garden and made a stick house”.

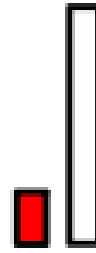
Attachments:

- Picture of house (see below)
- Symbols (see below)
- Commenting board (see below)

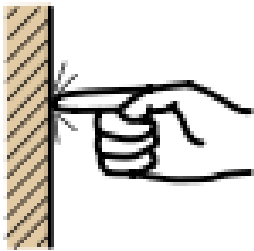




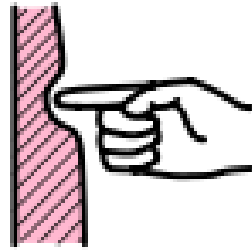
long



short



hard



soft



rough



brown



black



green



I



found



sticks



in

the

.....



shed



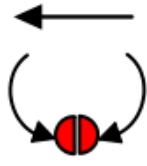
garden



house



I



made

a

.....



shoe



house



flower

Activity 3 – Wind Science Experiment

Key areas of learning:

- Science
- Writing
- Communication
- ICT – Cause and Effect
- Maths (Using & Applying)

What you will need:

- Objects of varied weights, e.g. stones, Duplo Blocks, tissue, pencil play-dough.
- Fan or hairdryer
- Prediction sheet (attached)

Keywords:

Ready, Steady, Blow!

Heavy, light, heavier, lighter

What to do:

- Encourage your child to explore the different objects whilst asking and commenting on what they are and how they feel. Used attached symbols to support language.
- Encourage child to predict if they think the object can be blown away or not, then encourage and support to write down their predictions on the attached sheet.
- Then, using one object at a time, see if the child can move the object by using their own breath, fan or hairdryer. Incorporate “Ready, Steady, Blow!” to increase anticipation.
- Encourage your child to communicate their predictions and findings using gestures, signs, symbols or speech. Feel free to use the attached sheet to scribe for them.

Extension:

- Encourage your child to select objects from around the house and predict what they need to do to knock it down. Can you blow it over? Will we need a fan?

Attachments:

- Prediction and observation sheet (see below)
- Symbols (see below)

I Huff and I Puff!



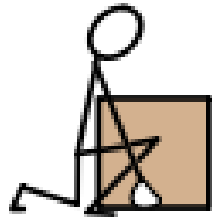
Name: _____

What I think will happen:

What happened:

What I need for my experiment:

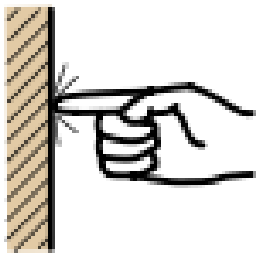




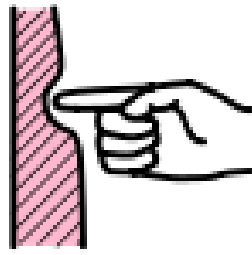
heavy



light



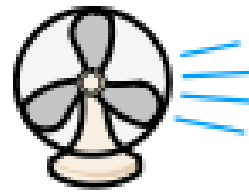
hard



soft



blow



fan



hairdryer



Activity 4 – Stick Shapes

Key areas of learning:

- Maths (number and shape)
- Fine Motor Skills
- Communication

What you will need:

- Sticks
- Paper
- Pen/Pencil

Keywords:

'How many?', circle, triangle, square, rectangle, hexagon

What to do:

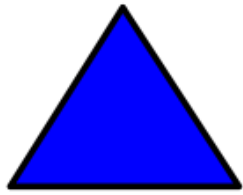
- Encourage your child to explore different shapes (either 2D shapes drawn onto paper or 3D shapes).
- Demonstrate placing twigs/sticks onto the shape to create a stick shape.
- Ask your child to choose which shape they would like to use, encourage them to choose a shape using symbols (attached) or their preferred method of communication.
- Ask questions about how many sticks are needed to make a triangle, supporting your child to count the sticks once they have placed them onto the shape.

Extension:

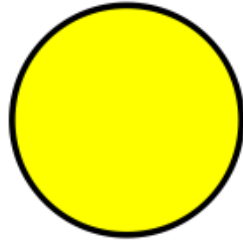
- Further develop communication and encourage your child to choose a shape for an adult to draw. Where appropriate, ask your child to draw the shape too.
- Support your child to count how many sticks they have used on a particular shape.
- Encourage your child to complete and create sums using the attached symbols, e.g. $3 + 1 = 4$ sticks.

Attachments:

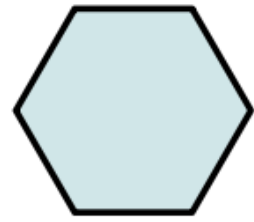
- Shape and Number symbols (see below)



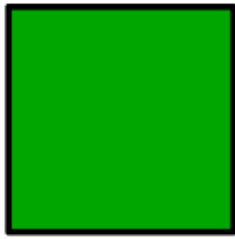
triangle



circle



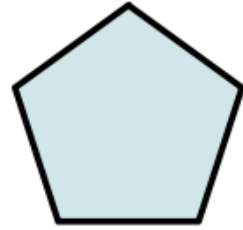
hexagon



square



rectangle



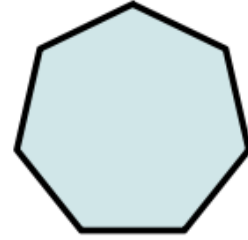
pentagon



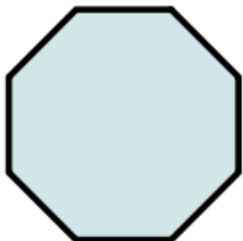
diamond



star



heptagon



octagon

1

1

2

2

3

3

4

4

5

5

6

6

7

7

8

8

9

9

10

10

+

add

-

minus

=

equals

x

times